

Energy-minimized Partial Computation Offloading in Cloud-assisted Vehicular Edge Computing Systems

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Abstract—Nowadays, the rapid advancement of Connected and Automated Vehicles (CAVs) has led to their integration with various capabilities, encompassing environmental sensing, decision-making, and multi-level assisted driving. However, the integration of computationally intensive applications like navigation and autonomous driving challenges CAVs due to their limited computational resources, necessitating the timely completion of computations. Vehicular Edge Computing (VEC) offers a solution by enabling CAVs to partially offload computation-intensive tasks to Roadside Units (RSUs) embedded with Roadside Edge Servers (RESS). Nonetheless, RSUs have finite computational resources. Therefore, a Cloud-assisted Vehicular Edge Computing (CVEC) architecture is introduced to address this problem. In this paper, we first formulate a typical CVEC system and then formulate a constrained optimization problem based on the aforementioned system, which considers both communication latency and energy consumption. Finally, a novel optimization algorithm called Whale optimization embedded with Simulated-Annealing and Genetic-learning (WSAG) is proposed to solve the above optimization problem. WSAG simultaneously determines the resource allocation and optimizes the energy consumption of the system. Experiment results prove that WSAG significantly achieves lower energy consumption with faster convergence speed than state-of-the-art peers.

Index Terms—Vehicular edge computing, computation offloading, cloud computing, intelligent optimization algorithms

I. INTRODUCTION

In recent years, Connected and Automated Vehicles (CAVs) have attracted increasing attention in industry [1] [2]. However, their limited computing resources pose challenges, especially for computation-intensive tasks. To address this problem, two solutions are proposed: Mobile Cloud Computing (MCC) [3] and Vehicular Edge Computing (VEC) [4]. The former

one utilizes remote Cloud Data Centers (CDCs) to enhance the computing performance of CAVs but suffer from delays and privacy concerns. The latter one offloads computationally intensive tasks to Roadside Units (RSUs) embedded with Roadside Edge Servers (RESS) that offer more computing capabilities. However, RSUs have limited resources compared to CDC. Based on the aforementioned analysis, a Cloud-assisted VEC (CVEC) system is constructed to handle computation-intensive CAV tasks with strict latency requirements [5]. Two key challenges remain, the first one is to optimize resource allocation [6] for timely task execution and the second one is to minimize energy consumption of the CVEC system [7].

Motivated by the above analysis, this work proposes an energy-minimized computation offloading technique within a fundamental unit architecture that includes a moving CAV, RSUs, and a CDC. A constrained optimization problem is formulated and a novel optimization algorithm called Whale optimization embedded with Simulated-Annealing and Genetic-learning (WSAG) is proposed to optimize energy consumption of the CVEC system. Experiments demonstrate WSAG's effectiveness in achieving energy-minimized computation offloading. Main contributions of this paper are summarized as follows.

- 1) A three-tier CVEC framework is constructed in this work. It consists of a dynamic CAV, multiple RSUs deployed with RESSs, and a CDC. Moreover, tasks in this CAV can be split and dynamically offloaded to RSUs and/or CDC for parallel execution.
- 2) For the above CVEC system, a constrained Mixed Integer Nonlinear Programming problem (MINLP) is constructed. This problem takes into account the Central Processing Unit (CPU) computation frequency, data trans-

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mission rate, as well as the upstream and downstream transmission channel resources of the CAVs, RSUs, and the CDC. The goal is to optimize the energy consumption of the system as well as satisfy the time limit defined by the user.

- 3) A novel optimization method called WSAG is presented to address the previously mentioned optimization challenge. It jointly optimizes task offloading and resource allocation among a CAV, RSUs, and the CDC, while ensuring that tasks are completed within the maximum constraint time.

II. PROBLEM FORMULATION

To address the energy minimization challenge in the CVEC system, we propose a unit architecture as illustrated in Fig. 1. In this system, a CAV dynamically moves along a road and dynamically generates a set of K tasks, and partial offloads them to a RSU embedded with a RES. Each task is represented as a four-element tuple, *i.e.*, $\{\alpha_k, \beta_k, x_k, \delta_k\}$ where α_k denotes the size of task k , β_k denotes the processing density of task k (CPU cycles/bit), x_k denotes the memory density of task k (MB/bit) and δ_k denotes the ratio of returned data to input data after task k is executed at the edge. Moreover, each task in the CAV can be executed in CAV, a RSU and/or the CDC. Tasks are offloaded to RSU through wireless channels shared by the CAV. Additionally, tasks in RSU can be further offloaded to the CDC. Moreover, RSUs are connected to the CDC through high-speed fiber links. This work focuses on computation-intensive tasks that are independent of each other. For instance, navigation applications can be divided into multiple logically independent tasks, each of which can be executed in the CAV or RSU/CDC by using partial computation offloading.

In this proposed architecture, if the CAV drives into the coverage area of RSU i ($1 \leq i \leq N$), the CAV establishes a connection with this RSU, denoted as $\theta_i=1$; otherwise, $\theta_i=0$. Additionally, each task can be executed on CAV, RSU and/or the CDC. λ_0^k , λ_i^k and λ_{ic}^k denotes the proportions of task k executed in CAV, RSU i and the CDC. As a result, for task k offloaded to RSU i , the sum of λ_0^k , λ_i^k and λ_{ic}^k equals one, *i.e.*,

$$\lambda_0^k + \lambda_i^k + \lambda_{ic}^k = 1 \quad (1)$$

Therefore, all tasks executed on the CAV should not exceed its maximum CPU capacity (\hat{C}_L), memory capacity (\hat{M}_L), and its maximum CPU running speed (\hat{F}_0), *i.e.*,

$$\sum_{k=1}^K \alpha_k \lambda_0^k \beta_k \leq \hat{C}_L, \quad \sum_{k=1}^K \alpha_k \lambda_0^k x_k \leq \hat{M}_L, \quad \sum_{k=1}^K f_0^k \leq \hat{F}_0 \quad (2)$$

where f_0^k denotes the CPU running speed of a CAV for task k .

All tasks executed on the RSU i should not exceed its maximum CPU capacity (\hat{C}_i) and memory capacity (\hat{M}_i), as well as its maximum CPU running speed (\hat{F}_i), *i.e.*,

$$\sum_{k=1}^K \theta_i \alpha_k \lambda_i^k \beta_k \leq \hat{C}_i, \quad \sum_{k=1}^K \theta_i \alpha_k \lambda_i^k x_k \leq \hat{M}_i, \quad \sum_{k=1}^K \theta_i f_i^k \leq \hat{F}_i \quad (3)$$

where f_i^k denotes the CPU running speed of the RSU i for task k .

Similarly, all offloading tasks from RSU i processed on the CDC should not exceed its maximum CPU capacity (\hat{C}_c), memory capacity (\hat{M}_c), and its maximum CPU running speed (\hat{F}_c), *i.e.*,

$$\sum_{i=1}^N \sum_{k=1}^K \theta_i \alpha_k \lambda_{ic}^k \beta_k \leq \hat{C}_c, \quad \sum_{i=1}^N \sum_{k=1}^K \theta_i \alpha_k \lambda_{ic}^k x_k \leq \hat{M}_c, \quad \sum_{i=1}^N \sum_{k=1}^K \theta_i f_{ic}^k \leq \hat{F}_c \quad (4)$$

where f_{ic}^k denotes the CPU running speed of the CDC connected to RSU i for task k .

The following three parts will formulate a bandwidth, latency and energy model based on the proposed CVEC system.

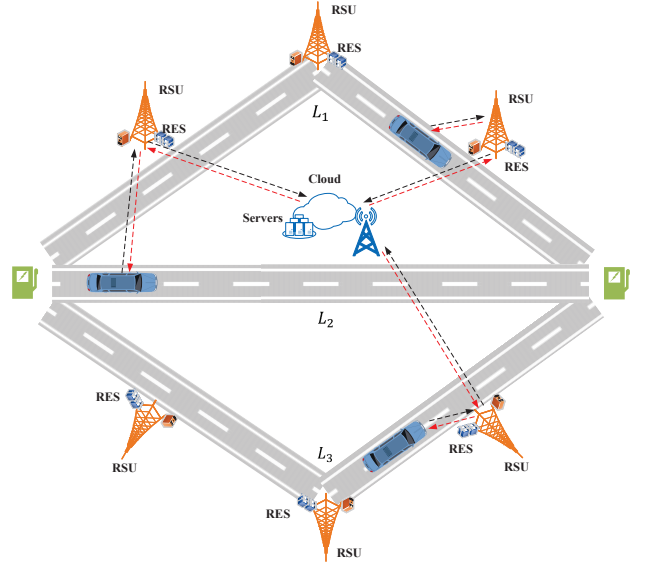


Fig. 1. Architecture of the CVEC system.

A. Bandwidth Model

This work considers one frequency division duplex mode in each uplink/downlink channel. Based on Shannon's theorem [8], the data transfer rate of CAV's k task on the uplink channel with SBS i (\hat{r}_i^k) can be calculated as:

$$\hat{r}_i^k = \theta_i W_1 \log_2 \left(1 + \frac{P^L (d_i)^{-\alpha} |\bar{f}|^2}{\omega_0} \right) \quad (5)$$

where W_1 denotes the bandwidth in RSU i 's uplink channel used by the CAV. \bar{f} denotes the fading coefficient of the uplink channel. ω_0 denotes the power parameter of white Gaussian noise, and d_i denotes the distance from the CAV to RSU i . P^L

represents the transmitting power of the CAV and is obtained as:

$$P^L = s_0 (f_0^k)^3 \quad (6)$$

where s_0 is a constant determined by the chip architecture of the CAV.

Similarly, the data transfer rate of CAV's k task on the downlink channel with RSU i (\tilde{r}_i^k) can be obtained as:

$$\tilde{r}_i^k = \theta_i W_2 \log_2 \left(1 + \frac{P^i (d_i)^{-\alpha} |\tilde{f}|^2}{\omega_0} \right) \quad (7)$$

where W_2 denotes the bandwidth in RSU i 's downlink channel allocated for the CAV, and \tilde{f} denotes the fading coefficient of the downlink channel. P^i means the transmitting power of RSU i and it is obtained as:

$$P^i = s_i (f_i^k)^3 \quad (8)$$

where s_i is a constant and determined by the chip architecture of the RSU i .

B. Latency Model

The CVEC system consists of multiple time-consumption components, including computation and data transmission among CAV, RSU and the CDC. It is worth noting that tasks have to be completed within their delay limits and the coverage area of RSU. As a result, this section formulates the latency model of the system.

Let T_L^k denotes the execution time of task k on CAV and it is obtained as:

$$T_L^k = \frac{\alpha_k \lambda_0^k \beta_k}{f_0^k} \quad (9)$$

T_i^k denotes the total time of executing task k of CAV on RSU. It is obtained as:

$$T_i^k = \dot{T}_i^k + \ddot{T}_i^k \quad (10)$$

where \dot{T}_i^k denotes the time of executing task k on RSU i and \ddot{T}_i^k denotes the time of data uploading, downloading for task k between CAV and RSU i . They are obtained as follows:

$$\dot{T}_i^k = \frac{\theta_i \alpha_k \lambda_i^k \beta_k}{f_i^k} \quad (11)$$

$$\ddot{T}_i^k = \frac{\theta_i \alpha_k \lambda_i^k}{\hat{R}_i} + \frac{\theta_i \alpha_k \lambda_i^k}{\check{R}_i} \quad (12)$$

where \hat{R}_i and \check{R}_i denote the total upload/download transfer rate from CAV to RSU i , and they are obtained as follows:

$$\hat{R}_i = \sum_{k=1}^K \lambda_i^k \hat{r}_i^k \quad (13)$$

$$\check{R}_i = \sum_{k=1}^K \lambda_i^k \tilde{r}_i^k \quad (14)$$

Let T_{iC}^k denote the total time of executing task k of CAV on the CDC associated with RSU i and it is obtained as:

$$T_{iC}^k = \dot{T}_{iC}^k + \ddot{T}_{iC}^k \quad (15)$$

where \dot{T}_{iC}^k denotes the time of executing task k on CDC associated with RSU i and \ddot{T}_{iC}^k denotes the time of data uploading, downloading for task k between RSU i and the CDC. They are obtained as follows:

$$\dot{T}_{iC}^k = \frac{\theta_i \alpha_k \lambda_{iC}^k \beta_k}{f_{iC}^k} \quad (16)$$

$$\ddot{T}_{iC}^k = \frac{\theta_i \alpha_k \lambda_{iC}^k}{\hat{R}_{iC}} + \frac{\theta_i \alpha_k \lambda_{iC}^k \delta_k}{\check{R}_{iC}} \quad (17)$$

where \hat{R}_{iC} and \check{R}_{iC} denote the total upload/download transfer rate from RSU i to the CDC.

It is worth noting that the computation in CAV and edge (RSU and CDC) works in parallel. As a result, the time by executing task k from the CAV (T_k) is the maximum value of local computation and edge computation, which is obtained as:

$$T_k = \max(T_L^k, T_i^k + T_{iC}^k) \quad (18)$$

Moreover, the total computational time cannot exceed the upper limit required by the user and a RSU must return results to the CAV before it moves beyond the coverage area of this RSU, *i.e.*,

$$T_k \leq \hat{T}_k \quad (19)$$

where \hat{T}_k denotes the minimum value of the user's required time limit and the time for the CAV to leave the coverage area of the associated RSU, *i.e.*,

$$\hat{T}_k = \min(\hat{T}_k^u, \frac{L_i}{v}) \quad (20)$$

where \hat{T}_k^u represents the user's required time limit. L_i denotes the coverage length of RSU i along the route, and v is the speed of the CAV.

C. Energy Model

This section formulates the energy consumption model of the CVEC system. E_L^k denotes the energy consumption of locally executed task k by the CAV and it is obtained as:

$$E_L^k = P^L T_L^k = s_0 (f_0^k)^2 \alpha_k \lambda_0^k \beta_k \quad (21)$$

Let E_i^k denote the energy consumption of executing task k associated with RSU i and it comprises two parts, *i.e.*,

$$E_i^k = \dot{E}_i^k + \ddot{E}_i^k \quad (22)$$

where the first term denotes the energy of executing the offloading task k on RSU i , while the second term denotes the transmission energy between the CAV and RSU i . They are obtained as follows:

$$\dot{E}_i^k = P^i \dot{T}_i^k = \theta_i s_i (f_i^k)^2 \alpha_k \lambda_i^k \beta_k \quad (23)$$

$$\ddot{E}_i^k = P^L \frac{\theta_i \alpha_k \lambda_i^k}{\hat{R}_i} + P^i \frac{\theta_i \alpha_k \lambda_i^k}{\check{R}_i} \quad (24)$$

Let E_{iC}^k denote the energy consumption of executing task k related to CDC and it comprises two parts, *i.e.*,

$$E_{iC}^k = \dot{E}_{iC}^k + \ddot{E}_{iC}^k \quad (25)$$

where the first term denotes the energy of executing the offloading task k on the CDC and the second term denotes the transmission energy between CDC and RSU i . They are obtained as:

$$\dot{E}_{iC}^k = P^C \dot{T}_{iC}^k = P^C \frac{\theta_i \alpha_k \lambda_{ic}^k \beta_k}{f_{ic}^k} \quad (26)$$

$$\ddot{E}_{iC}^k = P^i \frac{\theta_i \alpha_k \lambda_{ic}^k}{\tilde{R}_{ic}} + P^C \frac{\theta_i \alpha_k \lambda_{ic}^k \delta_k}{\tilde{R}_{ic}} \quad (27)$$

where P^C is the transmitting power of the CDC.

Finally, F denotes the total energy consumption of the CVEC system, which consists of three parts, *i.e.*,

$$F = \sum_{i=1}^N \sum_{k=1}^K (E_L^k + E_i^k + E_{iC}^k) \quad (28)$$

III. WHALE OPTIMIZATION EMBEDDED WITH SIMULATED-ANNEALING AND GENETIC-LEARNING (WSAG)

To sum up, decision variables are $\lambda_0^k, \lambda_i^k, \lambda_{ic}^k, \theta_i, f_0^k, f_i^k, f_{ic}^k, P^L, P^i$, and the optimization objective is to minimize \mathcal{F} , *i.e.*,

$$\underset{\Psi}{\text{Min}} \mathcal{F}$$

where Ψ denotes a vector of decision variables, which are subject to (1), (2), (3), (4) and (19).

Given the constrained optimization problem (F), our proposed WSAG is given as follows. F is nonlinear with respect to decision variables. To handle the above constraints, a penalty function method [9] is adopted to transform all constraints into the penalty and convert this problem into an unconstrained optimization one.

WSAG uses chaotic mapping [10] to initialize the population that can well cover the search space. M denotes the number of individuals of the population and D denotes the dimension of each individual. The population (X) is initialized as:

$$\begin{aligned} Z_i &= 4 \times Z_{i-1} \times (1 - Z_{i-1}), i \in [2, 3, \dots, M] \\ X_i &= \tilde{b}_d + (\tilde{b}_d - \hat{b}_d) \times Z_i, i \in [1, 2, \dots, M] \end{aligned} \quad (29)$$

where Z denotes a $M \times D$ zero matrix. \tilde{b}_d and \hat{b}_d represent lower and upper bounds of each dimension d .

During optimization, Whale Optimization Algorithm (WOA) assumes that each whale has a 50% probability of choosing either the shrinking encircling model or the spiral model. However, the fixed probability of choosing each model may trap into local optima at the later stage of optimization when solving complex optimization problems. As a result, WSAG allows more whales to choose shrinking encircling model at the early stage to enhance the exploration ability and choose the spiral model at the later stage to enhance the exploitation ability. t denotes the current iteration number and \hat{t} denotes the maximum number of iterations. Therefore, when $\frac{t}{\hat{t}} < 0.5$, the possibility of choosing shrinking model is 0.8, *i.e.*, $p_1 = 0.8$; otherwise, $p_1 = 0.3$.

For the shrinking encircling model, A and C denote the coefficient vectors and they are updated as illustrated in [11]. $|A| < 1$ denotes the exploitation phase and each individual is updated as:

$$\begin{aligned} X^i(t+1) &= X^*(t) - A \cdot D \\ D &= |CX^*(t) - X^i(t)| \end{aligned} \quad (30)$$

where $X^i(t)$ and $X^i(t+1)$ is the position of individual i in iteration t and $t+1$. $X^*(t)$ is the best individual of iteration t , and $|\cdot|$ denotes the absolute value.

On the other hand, $|A| \geq 1$ denotes the exploration phase and individuals are updated as:

$$\begin{aligned} X^i(t+1) &= X^r(t) - A \cdot D \\ D &= |C \cdot X^r(t) - X^i(t)| \end{aligned} \quad (31)$$

where $X^r(t)$ is a random individual of the population in iteration t .

Moreover, for the spiral model, individuals are updated as:

$$X^i(t+1) = D' \cdot e^{bl} \cdot \text{cod}(2\pi l) + X^*(t) \quad (32)$$

where $D' = |X^*(t) - X^i(t)|$, b is a constant for defining the shape of the logarithmic spiral, l is a random number in $[-1, 1]$.

WSAG adopts SA's Metropolis acceptance rule when selecting individuals for the next iteration. The Metropolis acceptance rule allows for the exploration of directions that may worsen objective function values. This property enables the algorithm to escape local optima and effectively search for the global optimum by adjusting the cooling rate of temperature. The possibility of acceptance is given as:

$$p_a = e^{-\frac{\psi}{T}} \quad (33)$$

where ψ is the difference of fitness values before and after the update. T is the initial temperature in SA, and p_a is the possibility of acceptance.

WSAG incorporates the crossover operation of genetic learning to maintain population diversity. After the update, each individual performs crossover operation. To be specific, if the updated individual is better than a randomly selected individual from the population, $X(t+1)$ is updated as Eq. 34; otherwise, it is updated as Eq. 35.

$$X_d^i(t+1) = r \cdot X_d^*(t) + (1-r_1-r_2) \cdot X_d^k(t) \quad (34)$$

$$X_d^i(t+1) = X_d^k(t) \quad (35)$$

where $X_d^i(t+1)$ denotes dimension d of individual i in iteration $t+1$. $X_d^*(t)$ denotes dimension d of the best individual in iteration t . $X_d^k(t)$ denotes dimension d of individual k in iteration t . r_1 and r_2 are two random numbers between $[-1, 1]$. k is a random integer between $[1, M]$.

Finally, a mutation operation is adopted in the later stage of WSAG to enhance the exploration of the search space. To be specific, the individual is mutated and the mutation probability is controlled by p_m . It is worth noting that mutation

is only allowed in the later stage of the optimization process for avoiding to mislead the optimization direction in the early stage. The details of WSAG are provided in Algorithm 1.

Algorithm 1 WSAG

Input: \hat{t} , \hat{b}_d and \hat{b}_d , T , p_m
Output: Final population X

```

1: Initialize  $X$  with (29)
2: Calculate the fitness values of all individuals and choose the best one as  $X^*$ 
3: for  $t=1:\hat{t}$  do
4:   for  $i=1:M$  do
5:     Update  $a$ ,  $A$ ,  $C$ ,  $l$  with
6:     if  $t < 0.5 \times \hat{t}$  then
7:        $p_1 = 0.8$ 
8:     else
9:        $p_1 = 0.3$ 
10:    end if
11:    if  $p < p_1$  then
12:      if  $|A| < 1$  then
13:        Update  $X^i(t+1)$  with (30)
14:      else
15:        Select a random individual  $X^r$ 
16:        Update  $X^i(t+1)$  with (31)
17:      end if
18:    else
19:      Update  $X^i(t+1)$  with (32)
20:    end if
21:    Calculate the acceptance probability with (33)
22:    if  $f(X^i(t+1)) < f(X^i(t))$  then
23:       $X^i(t+1) = X^i(t+1)$ 
24:    else
25:      if  $p > r_1$  then
26:         $X^i(t+1) = X^i(t+1)$ 
27:      else
28:         $X^i(t+1) = X^i(t)$ 
29:      end if
30:    end if
31:  end for
32:  for  $d=1:D$  do
33:    Select  $k$  as a random number between  $[1,M]$ 
34:    if  $f(X^k(t+1)) < f(X^k(t))$  then
35:      Update  $X_d^k(t+1)$  with (34)
36:    else
37:      Update  $X_d^k(t+1)$  with (35)
38:    end if
39:  end for
40:  if  $t > 0.8 \times \hat{t}$  then
41:    for  $d=1:D$  do
42:      if  $r < p_m$  then
43:         $X_d^k = b_d + (\hat{b}_d - \hat{b}_d)$ 
44:      end if
45:    end for
46:  end if
47:   $t=t+1$ 
48: end for
49: return  $X$ 

```

IV. EXPERIMENTAL RESULTS AND DISCUSSION

Parameter setting of the CVEC system is shown in Table I. Moreover, the parameters of WSAG are set as follows. $p_m=0.4$, and $T=10^7$. We compare WSAG with four benchmark algorithms including genetic algorithm (GA) [12], WOA [13], particle swarm optimization (PSO) [14], and SA [15]. All parameters of these algorithms are set by using their optimal values.

Figs. 2 and 3 illustrate the energy consumption and the penalty comparisons among WSAG, GA, WOA, PSO and SA in each iteration, respectively when there are 5 RSUs in the system. It is shown that WSAG achieves the lowest energy consumption (16.39 J). Moreover, it is shown in Fig. 3 that the penalty of WSAG is zero at the end of the iteration, which proves that the solution obtained by WSAG is valid. The

penalties of GA, WOA and PSO cannot decrease to zero and PSO yields a satisfied solution after 860 iterations, which is longer than WSAG. Moreover, we compare WSAG with three offloading strategies including local computing, full offloading and random offloading. The total system energy consumption of the system with different distances of the CAV traveled on the road is shown in Fig. 4. It is shown that WSAG achieves the lowest energy consumption at almost all distances and it increases in a linear manner. Moreover, Table II demonstrates the penalty of the four strategies at different distances and it is shown that none of the strategies except WSAG produces a valid solution, which proves that WSAG outperforms other compared algorithms. Finally, Fig. 5 shows the penalty of WSAG with different number of RSUs. It is shown that the penalty of WSAG is zero, which proves that it can always find valid solutions with different number of RSUs.

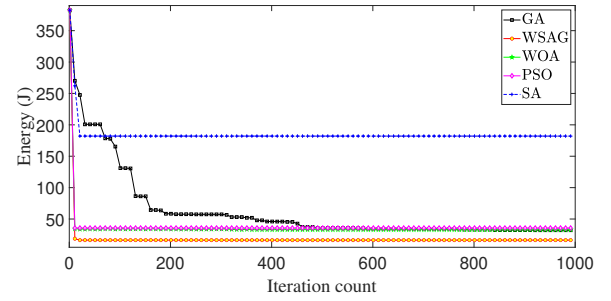


Fig. 2. Energy in each iteration for each algorithm.

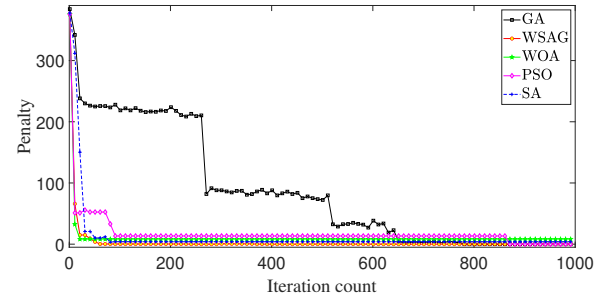


Fig. 3. Penalty for each algorithm.

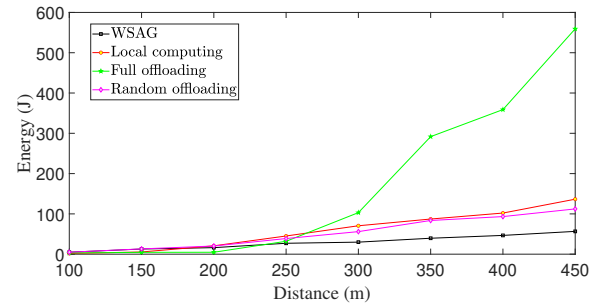


Fig. 4. Energy v.s. distance for each algorithm.

TABLE I
PARAMETER SETTING

δ_k	K	α_k	B_1	B_2	W_i	d_i	S_0	S_i	S_c	\hat{f}_0	\hat{f}_i	\hat{f}_c
0.2	[1,8]	[100 MB-1 GB]	10 MHz	10 MHz	1	[50,100] m	10^{-27}	10^{-29}	10^{-31}	10^6 cycles/s	10^8 cycles/s	10^{12} cycles/s

TABLE II
PENALTY OF EACH STRATEGY FOR DIFFERENT DISTANCES

Strategies \ D	100	150	200	250	300	350	400	450
WSAG	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Local computing	1.76×10^{-04}	2.87×10^{-04}	1.84×10^{-02}	6.68×10^{-02}	$7.10 \times 10^{+01}$	$1.43 \times 10^{+02}$	$3.81 \times 10^{+02}$	$1.58 \times 10^{+04}$
Full offloading	4.12×10^{-04}	4.32×10^{-04}	5.64×10^{-03}	4.67×10^{-01}	$2.90 \times 10^{+01}$	$3.71 \times 10^{+02}$	$5.57 \times 10^{+03}$	$7.41 \times 10^{+04}$
Random offloading	1.91×10^{-04}	2.29×10^{-04}	2.33×10^{-02}	5.55×10^{-02}	$9.40 \times 10^{+01}$	$1.17 \times 10^{+02}$	$1.03 \times 10^{+02}$	$1.65 \times 10^{+04}$

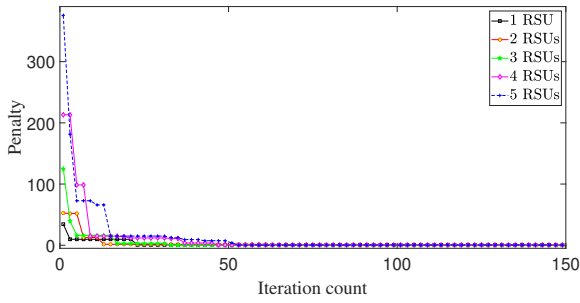


Fig. 5. Penalty of WSAG for different number of RSUs.

V. CONCLUSIONS

Nowadays, there has been a rapid proliferation of Connected and Automated Vehicles (CAVs) distinguished by their advanced capabilities, which have significantly improved people's lives. However, the inherent limitation of computational resources in CAVs poses a challenge when dealing with numerous computationally intensive tasks under strict time constraints. To address this problem, this paper constructs a typical Cloud-assisted Vehicular Edge Computing (CVEC) system. In this CVEC system, CAVs can partial offload their computational tasks to Roadside Units (RSUs) embedded with Roadside Edge Servers (RESs) for processing. Moreover, due to the limited computational resources of RSUs, they can further offload tasks to the Cloud Data Center (CDC) for execution. Additionally, a novel optimization algorithm called Whale optimization embedded with Simulated-Annealing and Genetic-learning (WSAG) is proposed to determine the resource allocation between a CAV, RSUs and the CDC. It also optimizes the energy consumption of the system. Experiments prove that WSAG achieves significantly lower energy consumption with faster convergence speed than state-of-the-art peers.

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